

Motion System User Documentation



2019-01-13

Contents

1	Introduction	1
2	User Actions	1
2.1	General views	1
2.1.1	An Accepted Motion	1
2.1.2	A Declined Motion	1
2.1.3	A Canceled Motion	1
2.2	Voting	2
3	Motion Administration	3
3.1	Create Motion	3
3.2	Cancel Motion	4

1 Introduction

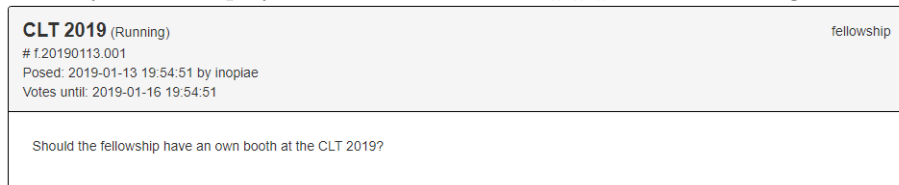
This document describes how to use a WPIA motion system. The source of the system is available <https://code.wpia.club/?p=motion.git;a=tree>.

It only covers the use of the system not the installation.

2 User Actions

2.1 General views

The system displays the motions: ### A Running Motion



The motion is open for voting.

2.1.1 An Accepted Motion

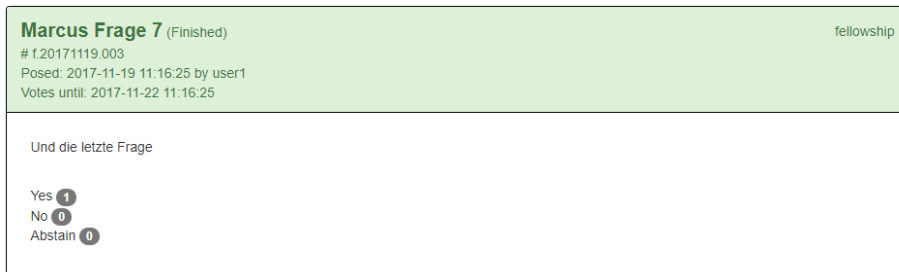


Figure 1: Screenshot Accepted motion

The motion is has been accepted with the vote: 1 Yes, 0 No, 0 Abstain.

2.1.2 A Declined Motion

The motion is has been accepted with the vote: 0 Yes, 0 No, 1 Abstain.

2.1.3 A Canceled Motion

The motion was canceled by user1 with the reason 'Date missing'.

Test fellowship (Finished) fellowship # f.20171119.001 Posed: 2017-11-19 11:12:35 by user1 Votes until: 2017-11-24 11:12:35
Do we need a fellowship at all? Yes 0 No 0 Abstain 1

Figure 2: Screenshot Declined motion

The next board meeting is to be held at yyyy-mm-dd. (Canceled) board # m.20171118.001 Posed: 2017-11-18 18:54:54 by user1 Canceled: 2017-11-19 09:27:49 by user1
The next board meeting is to be held at yyyy-mm-dd. Yes 1 No 0 Abstain 0 Cancellation reason: Date missing

Figure 3: Screenshot Canceled motion

2.2 Voting

To be able to vote an user must identify himself to the system with a ssl client certificate. After the successful login the motion details can be opened by clicking onto the link with the motion number, e.g. # f.20190113.001 in the screenshot.

CLT 2019 (Running) fellowship # f.20190113.001 Posed: 2019-01-13 19:54:51 by inopiae Votes until: 2019-01-16 19:54:51
Should the fellowship have an own booth at the CLT 2019?

Figure 4: Screenshot Verify Running motion

On the detailed view the voting buttons are available during the voting period. The vote can be given by using the buttons Yes, No or Abstain. The vote can be given multiple times during the voting period only the last vote is counted. After the vote the detailed view is closed and the overview is displayed.

CLT 2019 (Running) # f.20190113.001 Posed: 2019-01-13 19:54:51 by inopiae Votes until: 2019-01-16 19:54:51	fellowship
Should the fellowship have an own booth at the CLT 2019?	
<input type="button" value="yes"/> <input type="button" value="no"/> <input type="button" value="abstain"/>	
<input type="button" value="Back"/>	

Figure 5: Screenshot Motion details

3 Motion Administration

3.1 Create Motion

If an user has the right to create a motion the following view is visible.

Motion title	3	fellowship
Motion content	3	5
	14	
<input type="button" value="Submit Motion"/>		

Figure 6: Screenshot Create motion duration settings

The motion title and the motion content needs to be filled. The duration should be selected to the desired time span.

Motion title	3	fellowship
Motion content	board	fellowship
<input type="button" value="Submit Motion"/>		

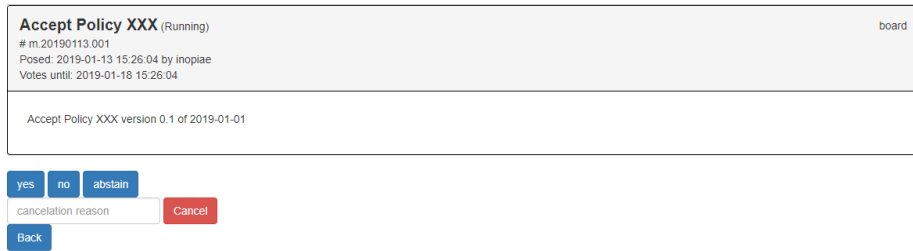
Figure 7: Screenshot Create motion area settings

If there are different areas with in the motion system one can be chosen.

To finally create the motion use Submit Motion.

3.2 Cancel Motion

If an user has the right to cancel a motion the motion details are opened.



The screenshot shows a motion details page for "Accept Policy XXX (Running)". The page includes the following information:

- Motion ID: # m.20190113.001
- Posed: 2019-01-13 15:26:04 by inopiae
- Votes until: 2019-01-18 15:26:04
- Version: Accept Policy XXX version 0.1 of 2019-01-01

At the bottom of the form, there are three buttons: "yes", "no", and "abstain". Below these buttons is a text input field labeled "cancellation reason" and a red "Cancel" button. A "Back" button is located at the bottom left of the form.

Figure 8: Screenshot Create motion area settings

Enter the reason for the cancelation and use Cancel to finally cancel the motion.